



**ADKINS**  
HEAT PRESS TECHNOLOGY

## STUDIO CAP

# Configurable and durable aluminium cap press



Digital controller



Fingertip pressure control



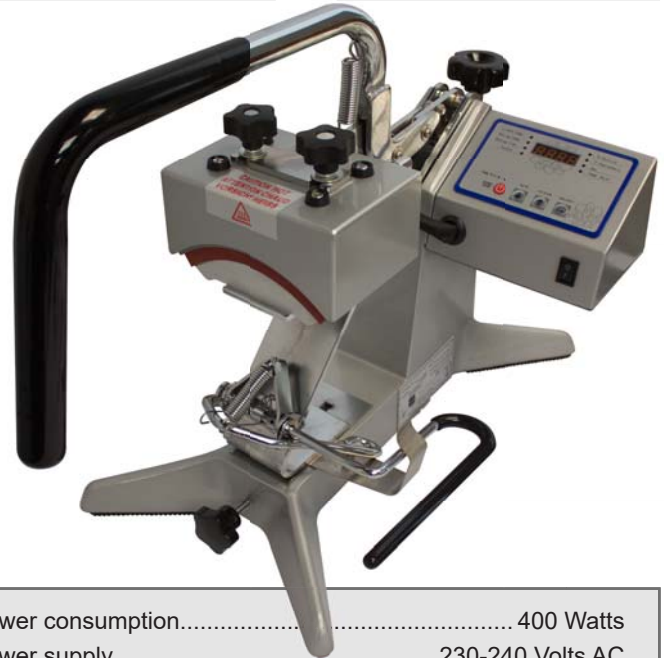
Locking mechanism to hold cap



Adjustable base table

### Features:

- Supplied cap male mould: 15 cm x 8 cm
- Wide opening area for ease of placement of caps
- Fingertip pressure control
- Adjustable base table
- Locking mechanism to hold cap in position during transfer
- Cast aluminium structure for strength and durability
- Self adhesive silicone base pad
- Manufactured and tested to comply with EC safety regulations. CE labelled
- 12 month warranty on machine
- Full service/ spares support
- Manual supplied illustrates electrical wiring diagrams, exploded diagram and parts list. Full safety instructions



### Optional Tables:

- Pocket table: 15 cm x 9 cm
- Smaller pocket table: 9 cm x 6.5 cm

### Machine Info:

The Studio Cap press is a high quality, technologically advanced manual cap press. Manufactured in cast aluminium for strength and durability, it has been designed for the application of transfers to most types of headwear. It features a large touch pad LCD display, for ease of operation when setting your required time and temperature. Other features include a countdown digital timer to buzzer alarm, and an illuminated on/ off switch. Ideal for use with flex, flock, laser and sublimation.

## Studio Cap



Power consumption.....	400 Watts
Power supply.....	230-240 Volts AC
Working temperature.....	0 - 260°C
Display timer range.....	0 - 9.59 min
Machine height open.....	63 cm
Machine height closed.....	43.5 cm
Machine width.....	32 cm
Machine depth.....	46 cm
Size export packed.....	62.5(L) x 37.5(W)x 51.5(H) cm
Weight export packed.....	13.5 Kg
Net weight.....	11.5 Kg
Cap press pad dimensions.....	15 cm x 8 cm
Optional pocket press pad dimensions.....	15 cm x 9 cm
Optional smaller pocket press pad dimensions..	9 cm x 6.5 cm
Fuse.....	3 A
A-weighted noise level.....	<70 dB(A)

**With an optional pocket table available, our cap press is in a class of it's own**